

# MUSIC FOR PRAGUE 1968

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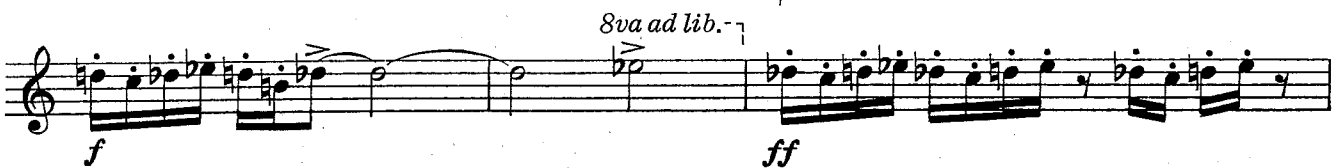
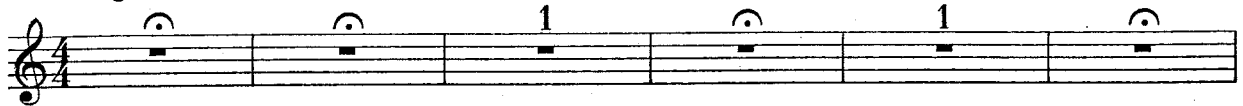
for Concert Band

1st Oboe

KAREL HUSA

## I. Introduction and Fanfare

Adagio



1st Oboe

\*The notes are to be played at random, preferably different all the time; they must be fast, fff and staccatissimo. The notation indicates approximate direction up and down. Broken triads ought to be avoided.

# II. Aria

1st and 2nd Oboe

Moderato molto

15 I 11 Ob. 2

(+ Hns., sustained) *mp*

J Ob. 1 *f* *sonore* *mf* *f*

Ob. 2 *cresc. poco a poco* *(mf)* *f* *f*

K *f* *f*

*ff* *ff* *f* *f*

L *fff* *f* *ff* *espr. e cantando* *f* *ff* *espr. e cantando*

*fp* *f* *fp* *f*

M Obs. 1 & 2, unis. *fp* *f*

# III. Interlude (TACET)

# IV. Toccata and Chorale

1st Oboe

Vivace

The musical score for the 1st Oboe part of "IV. Toccata and Chorale" is written in 6/8 time and marked "Vivace". It consists of several staves of music with various woodwind parts indicated by abbreviations in parentheses: (Trps.), (Cls.), Picc., and E.H. The score includes dynamic markings such as *ff*, *p*, *f*, *sf*, and *mp*. There are also performance instructions like "as fast as possible (number of repeats ad lib.)".

Key features of the score include:

- Staff 1:** Main melodic line with repeated eighth-note patterns.
- Staff 2:** Features a *ff* dynamic and a section marked "10" with the instruction "as fast as possible (number of repeats ad lib.)".
- Staff 3:** Includes parts for (Trbs.) and (Cls.) with dynamics *f* and *p*. Markers A, B, and C are present.
- Staff 4:** Features a Picc. part and an E.H. part with dynamics *p* and *f*. Marker C is present.
- Staff 5:** Features a (Cls.) part with a dynamic *f*. Marker D is present.
- Staff 6:** Features parts for (Fls.) and (Picc.) with dynamics *f* and *sf*. Marker E is present.
- Staff 7:** Features a (Fls.) part with a dynamic *f*. Marker F is present.
- Staff 8:** Features a (Fls.) part with dynamics *f* and *mp*. Marker G is present.
- Staff 9:** Features a (Trps.) part with a dynamic *f*. Marker H is present.

1st Oboe

Musical staff with eighth-note patterns and accidentals.

Musical staff with a long slur, dynamic markings *mf*, *cresc.*, and *f*, and fingerings 4 and 1.

Musical staff with a slur, dynamic markings *p*, *cresc.*, *poco*, *a*, *poco*, and *mf*, and a boxed letter **J**.

Musical staff with a slur, dynamic markings *f*, *cresc.*, *poco*, *a*, *poco*, and *più f*, and fingerings 1 and 4.

Musical staff with a slur, dynamic markings *più f* and *p*, and a boxed letter **L**.

Musical staff with a slur, dynamic markings *cresc.*, *(mf)*, *mf*, and *f*, and fingerings 2 and 1.

Musical staff with a slur, dynamic markings *f* and *cresc.*, and a boxed letter **M**.

Musical staff with a slur, dynamic marking *(sempre cresc.)*.

Musical staff with a slur, dynamic marking *(cresc.)*, and a fingered 2.

Musical staff with a slur, dynamic markings *ff*, *fff*, and *cresc. ed accel.*, and fingerings 2 and 1.

Musical staff with a slur, dynamic marking *Poco più Vivo*, and a fingered 3.

*Pause*

1st Oboe

4

*f*

*f*

3

**P**

2

*f*

5

6

(Bns.)

**Q**

*f* *cresc.*

*ff*

*mp*

*ff sub.*

opt.  $\overset{\flat}{\text{p}}$

**R**

5

*ff* *sempre*

(*sempre sim.*)

opt.

*fff*

**S** Adagio

(*stagger breathing*)

3

*pp*

*cresc. poco a poco*

**T**

*f*

*ff*

*fff*

**Poco più Vivo**  
(*8va if possible*)

1

*fff*

6 6 6 6

12-16 seconds

**V**

*fff*

*ad lib.*

3

Adagio

2

1

*fff*

lunga

1

*fff* *con tutta forza*